

Sprint Planning Meeting Minutes:

Attendees: Jose Pujol, Jose Hernandez, Naor Vidal

Start time: 11:30 am

End time: 11:45 pm

After discussion, the velocity of the team was estimated to be 2 stories each worth about 30 hours per member for the duration of Sprint 3.

The product owner chose the following user stories to be done during the next sprint. They are ordered based on their priority.

- Draft an initial database schema design and set up the initial database tables according to the schema
- Identify a suitable code styleguide for the project and implement tools (like linters) to enforce its usage.
- Set up the development, staging, and production environments ensuring all required tools and software are installed.
- Review the current state of the Ride Hailing Engine and start development on the prioritized tasks.
- Review the current Figma design with the team and update the design elements in Figma based on feedback.
- Go through Google Maps documentation specific to Flutter and set up a sample Flutter project to practice integrating Google Maps.

The team members indicated their willingness to work on the following user stories.

- Draft an initial database schema design and set up the initial database tables according to the schema
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